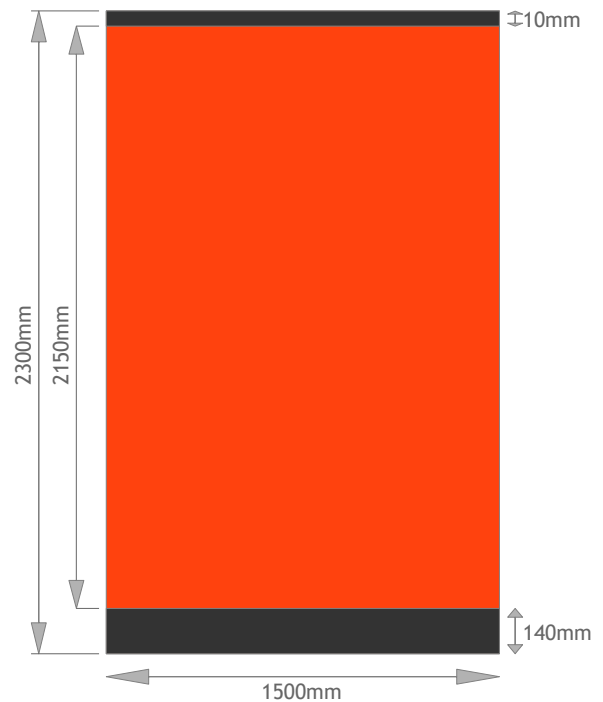
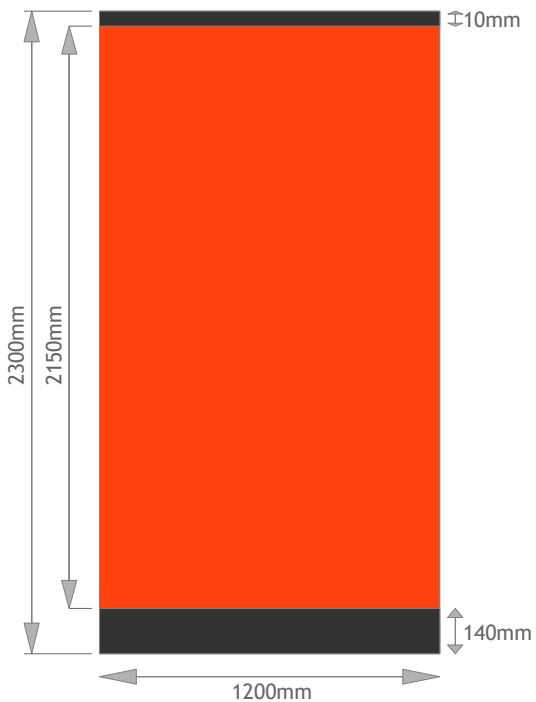
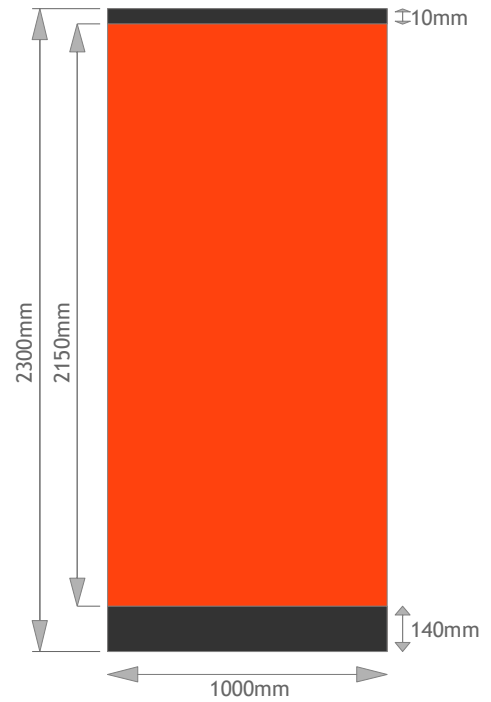
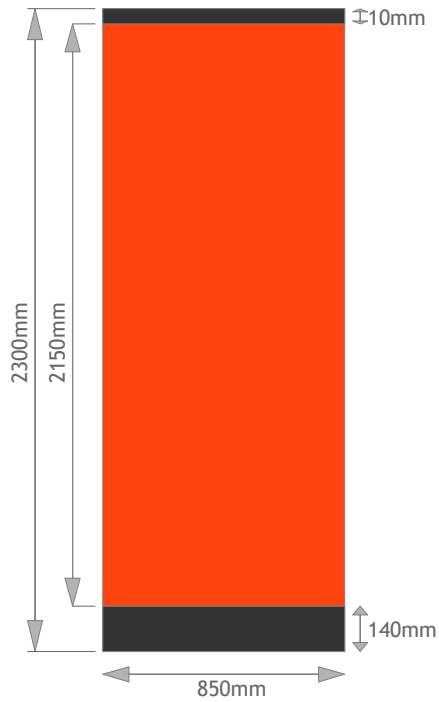


Display-Schmiede

rollScreen_classic



■ = nicht sichtbarer Bereich